

# Escape from Sunset Island



Zombie Apocalypse  
Handbook

"Wild men who caught and sang the  
sun in flight, And learn, too late,  
they grieved it on its way, Do not  
go gentle into that good night."

- Dylan Thomas

The following pages offer a few survival tips for the accompanying simulator, which itself represents a scenario within the highly unlikely yet nearly inevitable event of a Zombie Apocalypse.

The first thing to be aware of is that not everyone will survive; more likely than not, no one will. Such is the nature of apocalypses. (See how it hardly holds the plural?)

One question this brings forth is to do with cooperation and competition. Answers to this and similar such illuminations often materialize the nearer to the edge one gets, like fireflies at dusk.

Consider then, that the edge of existence is a mirror upon which humanity may best perceive itself. Right behind that edge, it follows, is a dark backing, which, in this case, is a whack load of Zombies. So get the heck outa there.

## EARLY TEMPTATION

In the beginning (of the end), it will be enticing to go straight for the nearest amenities. Be aware they are also nearest the danger. You might end up biting off more than you can chew.